

# **Kinematic State of the Hand at Impact with the Handrim as a Function of Handrim Compliance**

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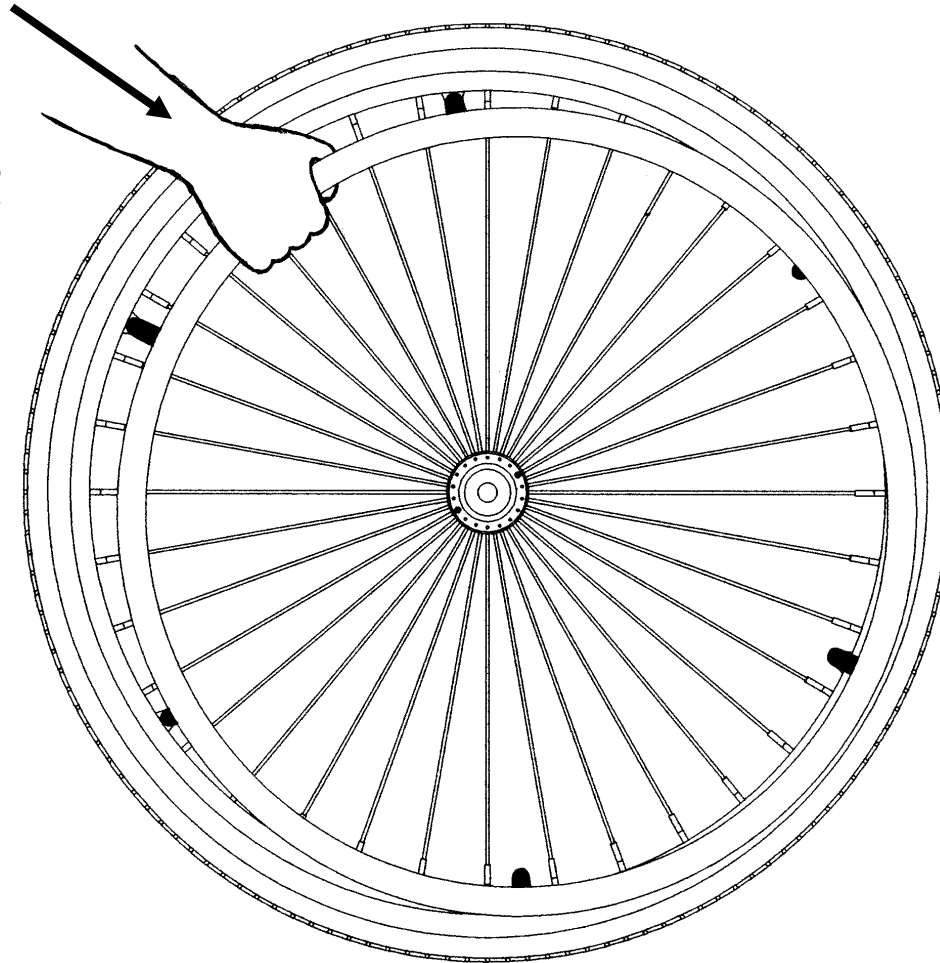
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# Motivation

- High incidence of upper extremity overuse injury
  - 64% of 239 wheelchair users (Sie, 1992)
- Association found between rate of rise of force on the handrim during propulsion and incidence of injury (Boninger, 1999)
  - “Impact phase” of propulsion

# Compliant handrim

Designed to  
reduce impact



# Pilot compliant handrim research results

- Use of a compliant handrim found to reduce rate of rise of handrim force (Richter, 1999)
- Use of a compliant handrim found to reduce metabolic demand during propulsion (Richter, 1999)

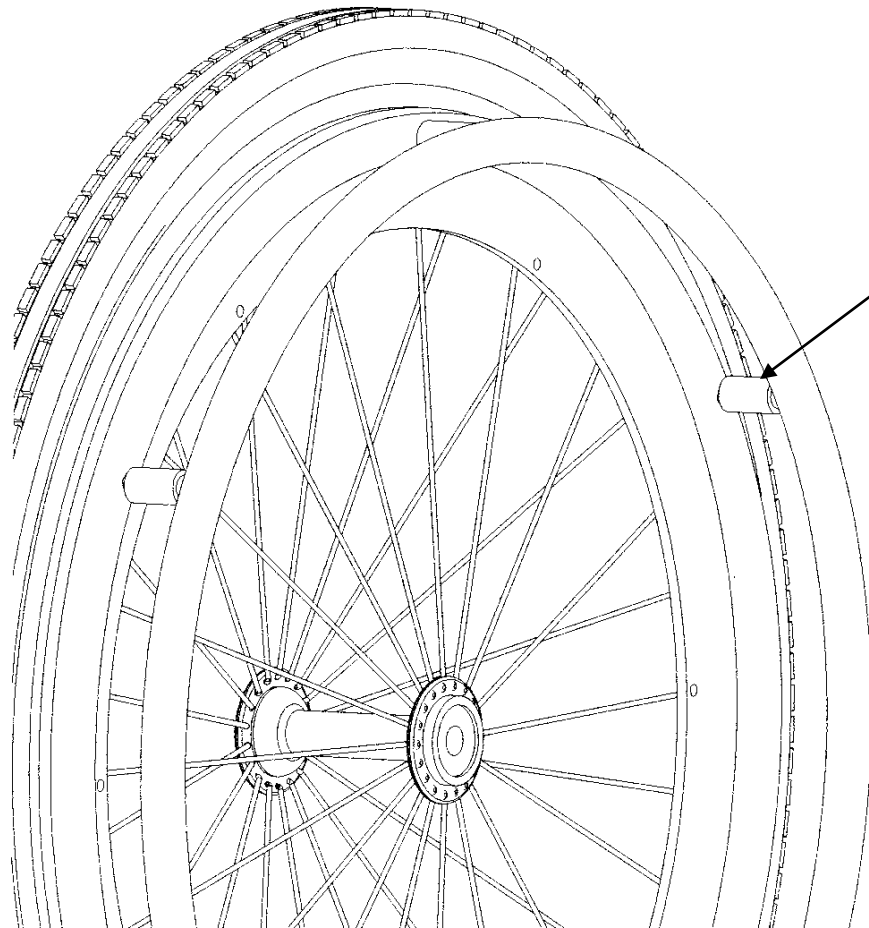
# Unanswered questions

- Was the reduced rate of rise of force on the handrim due to the increased compliance or is the user adapting to the compliance by reducing the impact themselves?
- Was the reduced metabolic demand due to the increased compliance or is the user impacting the compliant handrim with more kinetic energy than the rigid handrim?

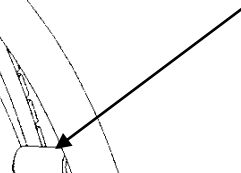
# Specific aims

- Evaluate the velocity of the hand just prior to impacting the handrim during propulsion using a rigid handrim and compare that to the hand velocity when using a compliant handrim

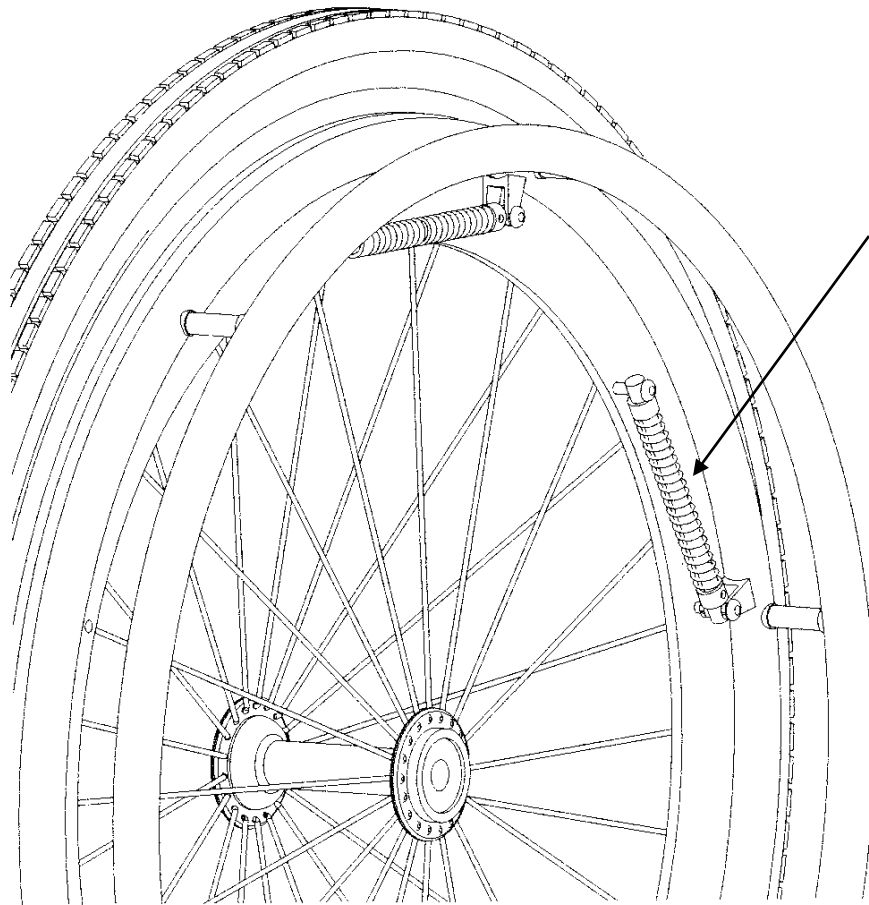
# Minimal compliance (Min)



Shock mounts

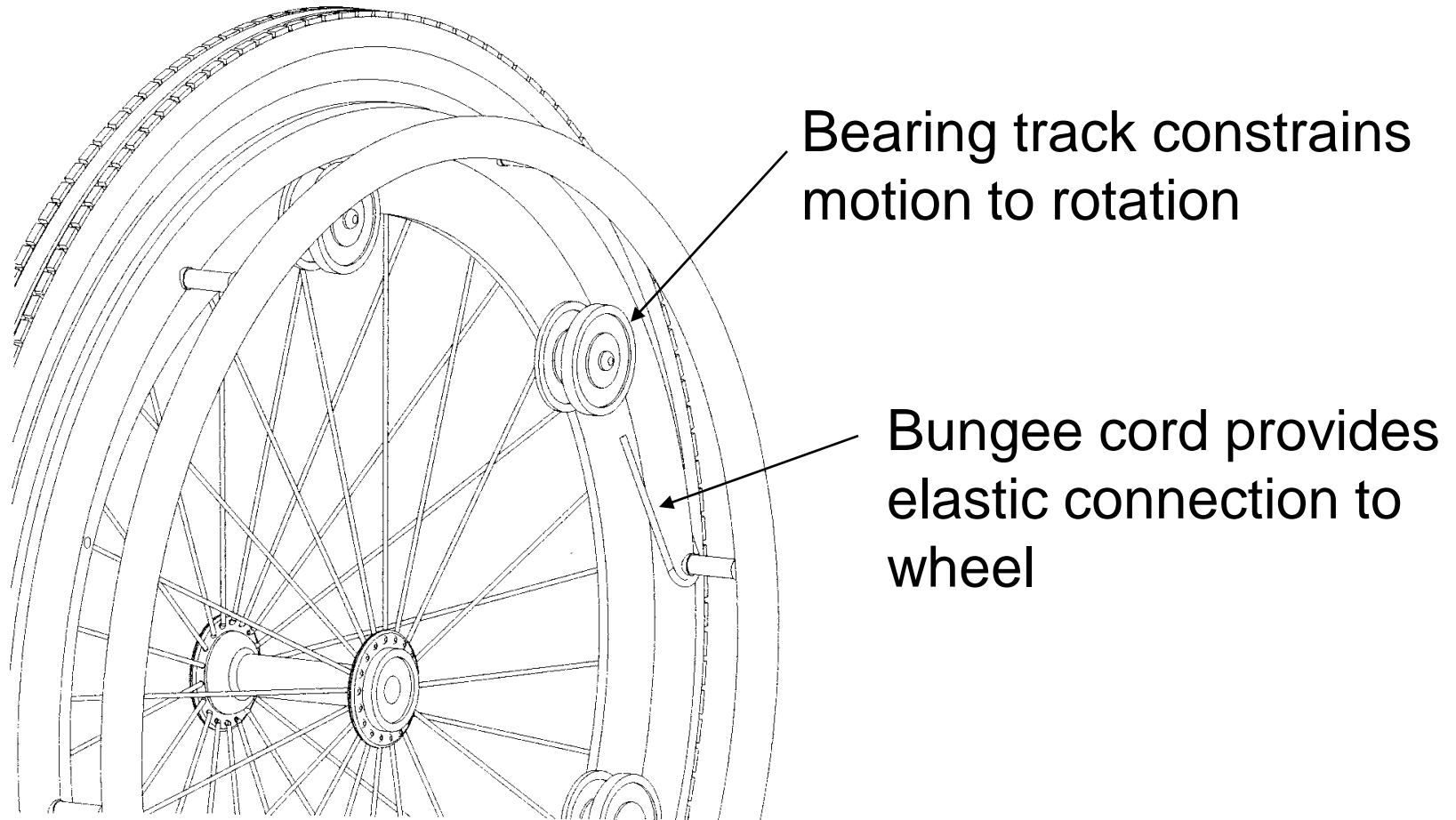


# Maximal compliance (Max)



1 DOF, limited-travel  
extension springs

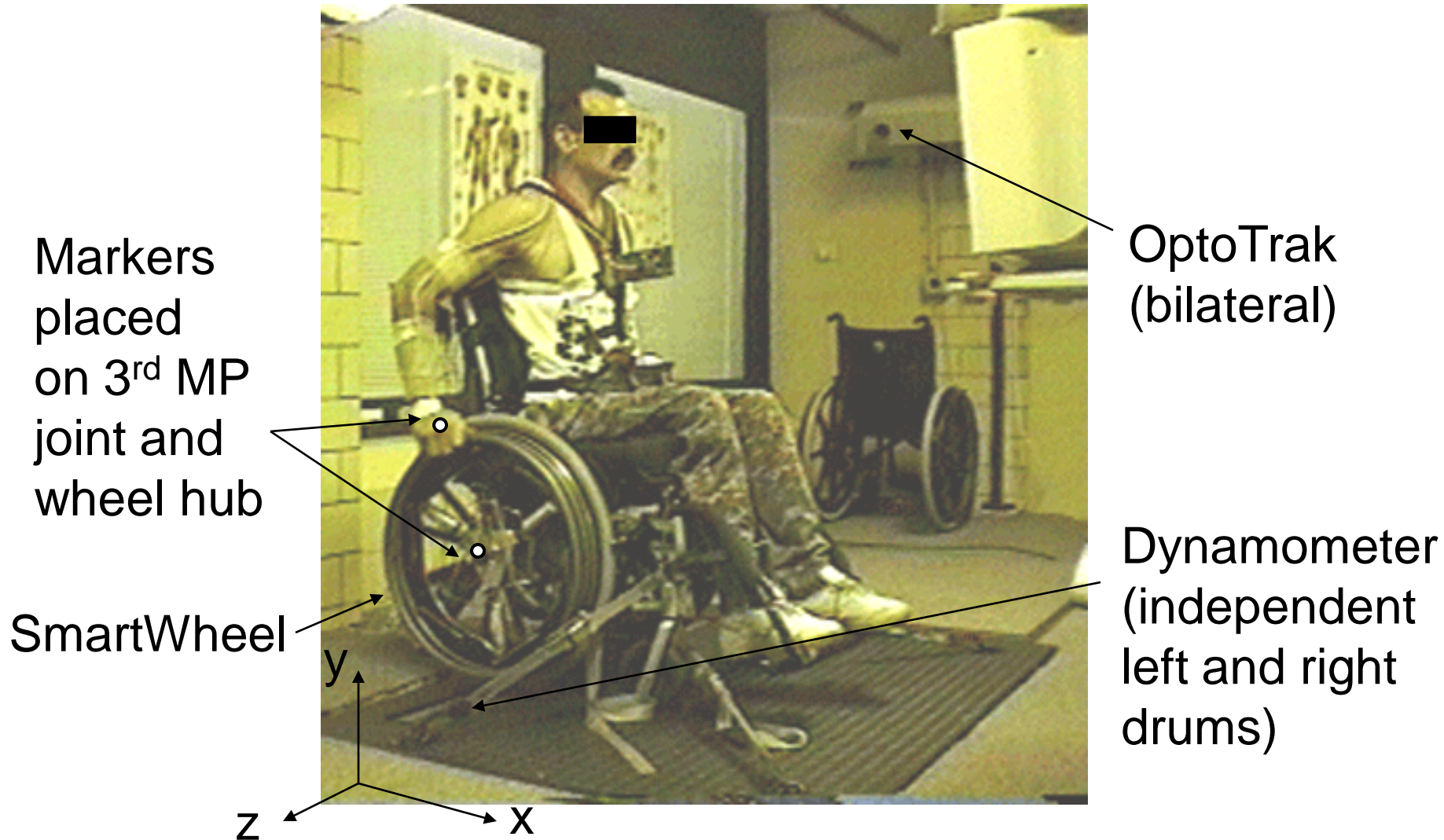
# Maximal compliance – rotation (Max-R)



# Methodology

- 5 subjects propel wheelchair on a stationary dynamometer at target velocity (~2% grade)
- Propulsion kinetics measured using a SMART<sup>Wheel</sup>
- Propulsion kinematics measured using an Optotrak camera system with optical markers placed on relevant landmarks

# Setup



# Methodology

- Kinetic and kinematic data collection triggered to ensure synchronous timing
- Data collected for 20 seconds, the first 10 pushes analyzed
- Data filtered using a 4<sup>th</sup> order Butterworth type digital filter
  - Kinetic cutoff frequency = 20 Hz
  - Kinematic cutoff frequency = 7 Hz

# Hand kinematics at impact

- $\mathbf{R}_{HH} = \mathbf{R}_{Hand} - \mathbf{R}_{Hub}$ 
  - $\mathbf{R}_{Hand}$  is the position vector of the hand
  - $\mathbf{R}_{Hub}$  is the position vector of the hub
  - $\mathbf{R}_{HH}$  is the position vector from the hub to the hand
- Impact is defined as point in time when force is first applied to the handrim
- $\theta_C = \text{Cos}^{-1}(\mathbf{R}_{HH}(y)/|\mathbf{R}_{HH}|)$ 
  - $\theta_C$  is the angle at which the hand first contacts the handrim

# Hand kinematics at impact

- $\mathbf{V}_{\text{Hand}} = d\mathbf{R}_{\text{Hand}}/dt$ 
  - $\mathbf{V}_{\text{Hand}}$  is the velocity of the hand
  - 1/60<sup>th</sup> of a second before impact
- Hand velocity vector is transformed from a lab CS to a wheel-fixed CS
- $\mathbf{V}_{\text{HW}} = \mathbf{T}_{\text{Contact}} \cdot \mathbf{T}_{\text{Camber}} \cdot \mathbf{V}_{\text{Hand}}$ 
  - $\mathbf{V}_{\text{HW}}$  is the hand velocity w.r.t the wheel
  - $\mathbf{T}_{\text{Contact}}$  is a contact angle rotation matrix
  - $\mathbf{T}_{\text{Camber}}$  is a camber angle rotation matrix

# Hand kinematics at impact

- Hand velocity components are radial, tangential, and lateral with respect to the wheel
- Handrim velocity is determined from angular velocity of the wheel and the diameter of the handrim
- Ratio of the tangential hand velocity to the handrim velocity is determined
- Results compared using a two-tailed paired samples t-test with significance set at  $p=0.05$

# Results

	Rigid	Min	Max	Max-R
Propulsion Speed (m/s)	1.28 (0.23)	1.30 (0.15)	1.22 (0.25)	1.29 (0.18)
Contact Angle (deg)	-21 (8)	-18 (7)	-21 (12)	-24 (7)

# Results

	Rigid	Min	Max	Max-R
Hand Velocity (m/s)	0.90 (0.20)	0.84 (0.14)	0.88 (0.28)	0.89 (0.16)
Radial Hand Velocity (m/s)	0.34 (0.13)	0.32 (0.08)	0.38 (0.15)	0.33 (0.10)
Tan Hand Velocity (m/s)	0.80 (0.23)	0.78 (0.20)	0.76 (0.32)	0.80 (0.20)
Lateral Hand Velocity (m/s)	0.00 (0.09)	0.00 (0.06)	0.02 (0.10)	0.02 (0.08)

# Results

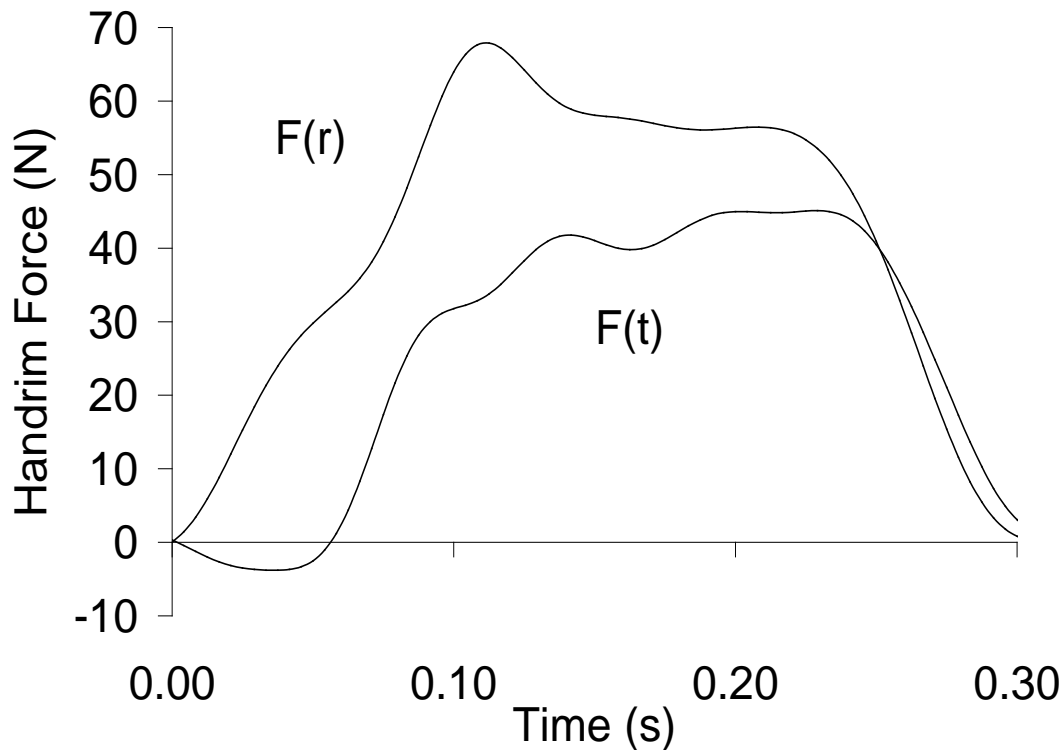
	Rigid	Min	Max	Max-R
(Tangential Hand Velocity) / (Handrim Velocity)	0.72 (0.06)	0.67 (0.15)	0.70 (0.15)	0.73 (0.08)

\* Tangential hand velocity lags the pushrim

# Discussion

- Hand velocity is not affected by handrim compliance
  - Reduced impact and metabolic demand found in pilot study are likely due to changes in compliance and not changes in kinematics
- Most notable results from study are the magnitude of the hand velocity components
  - Hand is being driven into the handrim radially, a direction the handrim does not generally move
  - Hand speed lags the handrim speed in the tangential direction
  - Lateral hand velocity is essentially zero

# Handrim force profile



- Radial force has an impact spike
- Tangential force has an initially negative component
- Force profile similar to that found by Boninger et al. (1997)

# Looking ahead

- It is possible that hand velocity at impact varies among wheelchair users and various propulsion styles
- It is possible that users with a higher radial hand velocity component or a low tangential velocity ratio may have a higher risk of developing over use injuries
- It is recommended that future studies incorporate hand velocity among those metrics already being assessed

# Limitations

- Study was performed using a small number of users
- Adaptation time to compliant handdrims was limited

# Acknowledgements

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# References

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# Questions